

Backstory Questionnaire

A Backstory profile explores your character's history and explains their personality in the current day.

For an up to date price list please check the [price page of my web site](#).

Note: If you are unable to complete this document, ask me to provide it in Google Docs instead.

Your Details

Name	I do not think my real name matters for the character analysis : -)
Online Handle	Captain_Plunder
Date Completed	18.02.2020

Character Details

Name	Zarm
Description e.g., Species Sex Age Height + Weight Other details	<p>Description: Black hair with white streaks, brown eyes, tanned skin, bone spikes on shoulders. Has several scars on chest, back and stomach hidden under the armour.</p> <p>Species: Spirit Sex: Male Age: 22 (he was born in Ancient Greece, but spent hundreds of years unconscious in some kind of "magical stasis". He had been awakened from it several times in different eras, but each time he was put to that magical coma again. So he actually lived only 22 years in total and psychologically he is still young) Height: 168 cm Weight: around 55 kg</p> <p>Other details: Zodiac sign: Aries, Tiger Magic power: Spirits' magic Sexuality: Same sex oriented Romantic Interest: Mister Plunder</p> <p>(picture of Plunder and Zarm) https://www.deviantart.com/captain-plunder/art/Taste-Of-The-Rain-Plunder-Zarm-797482309</p>
Fictional species?	<p>Yes, they are from mythology : -) In the TV Show, two spirits were clearly based on the Ancient Greek myths. Gaia's prototype was the Ancient Greek goddess of the Earth by the same name and Zarm's prototype seemed to be Ares/Mars (even Zarm's name sounds like an anagram of Mars) I mentioned the anagram part in my comic as well: https://www.deviantart.com/captain-plunder/art/Mars-Opposition-119-825177755</p>
Story	<p>Originally from "Captain Planet and the Planetears" TV Show AU version is from my AU fanfiction/comic "Mars' Opposition"</p>

Siblings	None
Other media available? Images, Video footage, Costumes, etc.?	<p>See the links in Plunder's questionnaire : -)</p> <p>Zarm's costume. This time I changed the canon design quite a bit to make the armour more practical and realistic. Because the canon version looked like a metal swimsuit : -))</p> <p>https://www.deviantart.com/captain-plunder/art/AU-Zarm-reference-page-720991226</p> <p>Zarm's canon armour you can see in the music video (link in Plunder's questionnaire). As for the earring, Zarm actually wore a single earring in his right ear in "The Dream Machine" episode of the TV Show.</p> <p>And here is the screenshot from "The Dream Machine" episode with his earring:</p> <p>https://cloud.mail.ru/public/Fn2P/XAdMjYb33</p>
What colours would you like me to use?	N/A

Please write on the right hand side in the spaces below. If any section doesn't seem relevant you can skip it.

If your character does particularly well in an area, (e.g., if they had good parents), by all means include that too! This questionnaire isn't about finding your character's faults, it's about understanding their particular balance of strengths and weaknesses.

Stages	Notes – Extremity, specific details, etc.
<p><u>Trust and Confidence</u> (<i>Infanthood</i>)</p> <ul style="list-style-type: none"> - How did your character's parents feel when they first realised that a baby was on the way? I.e., was your character's conception planned, or accidental? - How did the primary caregiver feel about gestating a baby/looking after an egg? Were they excited, afraid, angry? - Were your character's caregivers capable of looking after an infant mentally, emotionally, and financially? - Were both parents present for your character's birth? What happened during the birth (were there any complications)? - Was your character's mother/primary caregiver nurturing towards your character as a newborn? If not, how did they behave towards them and how did your character feel about that? 	<p>First, I must say that in the TV Show Zarm had no backstory except for the brief mention that long ago he was "the spirit of the Earth like Gaia". But it was not explained when, how and why he became a spirit of destruction. It was also never stated whether Gaia and Zarm were related or not in the TV Show, but they definitely look alike (both have dark skin and black-and-white hair) and they are the only two spirits in "Captain Planet". So, in my AU story Gaia is Zarm's mother.</p> <p>I decided not to add Uranus or any other characters from Ancient Greek myths to the story. Besides, in actual mythology Gaia (the Ancient Greek goddess) gave birth to some of her children even without Uranus as father (Pontus and Ourea, for example). So Gaia (the spirit) in my AU story was able to give birth to Zarm without father as well. Spirits are magical creatures, after all. And Gaia is the personification of Mother Nature in the TV Show. She cares for all living creatures and protects the planet. But I suppose she felt lonely on the magic Hope Island, being the only spirit</p>

	<p>of the Earth, and so she wanted to have a child, who will help her to take care of the planet in time. And being a magical creature, she gave a birth to a little spirit. In the TV show Zarm has bone spikes on the shoulders and Gaia has not, so I suppose only male spirits have those spikes, like male lions have manes : -)</p> <p>Anyway here is a flashback moment showing Gaia with a baby (on the left side of the page) https://www.deviantart.com/sternritter-rex/art/Mars-Opposition-95-805781296</p> <p>Gaia loved him very much and was very nurturing, although probably overprotective. She knew that the spirits possess great power, and wanted her child to use it well, when he grows up. Unlike Gaia, her son was not able to create life magically, although he could kind of change life, and Gaia wanted him to be responsible. Gaia was worshipped by the mortals at that time (in Ancient Greece), but she almost never left the Hope Island, thinking that spirits should not get involved in humans' affairs. There were, however, magical crystals on the island, which could show any part of the planet. It also must be added, I think, that the spirits do not need food or water, they feed on magical energies, which are especially strong on the Hope Island. Although, it was shown in the TV Show, that spirits sleep sometimes (in the first episode it was stated that Gaia had slept for a century and was surprised to find her planet in peril, when she woke up). I guess, it is also important, that Gaia was many thousand years old, that was one of the reasons it was difficult for her to understand the little spirit as he was growing up.</p>
<p><u>Freedom and Self-Determination</u> (<i>Toddlerhood</i>)</p> <ul style="list-style-type: none"> - does character hold on/grasp? - does character let go? - is character destructive and cruel? - was character benign and relaxed? - what was it like to express choice for the first time in their life? - did they make any bad choices in their inexperience? - does the character doubt themselves? - does the character focus on details because they can't watch everything – the big picture contains too much detail? - does the character often feel unready to show projects to others? 	<p>Again, this is a difficult period for me to describe, but based on the questions, I suppose little spirit sometimes could felt controlled by his mother, who was overprotective. Gaia wished only the best for him, and tried to protect him from making bad decisions, because the spirits' magic could be dangerous, especially in young age. I think, the future "spirit of destruction" was not destructive or cruel as a kid at all : -) He was just curious about the world and wanting to find his place in it. As I have mentioned, the little spirit was not able to create life magically from nothing, like his mother, but he was able to change it, making new patterns on butterflies or giving wings to the horse, creating Pegasus : -) In the AU story the</p>

<ul style="list-style-type: none"> - does character wish they were invisible? - how cooperative/wilful is the character? - how well does the character express/suppress themselves? - how controlled do they feel by others? 	<p>fantastic creatures of Ancient Greek mythology were his doing : -) Gaia was mostly tolerant of the experiments, since those new fantastic creatures were staying on the Hope Island and did not affect the world outside, she did not want them to affect. The little spirit wanted mother's approval and attention, of course, but Gaia was trying to explain that nature is the fragile thing and there is balance, which should be kept. She was polite and patient, but I guess her son felt deep inside that she did not like his creative efforts at all. I have always supposed the Pegasus and other mythological creatures were created when Zarm was a bit older, but I needed to fill the section with something : -) I really have never thought of what the characters could be doing in toddlerhood. Well, I suppose he could be changing butterflies' patterns or making new kinds of flowers already at that time, and the Pegasus was definitely later : -)</p>
<p><u>Ambition</u> (<i>Young childhood</i>)</p> <ul style="list-style-type: none"> - how energetic was your character as a small child? - how much did your character enjoy/feel guilty about their victories and achievements? - how good did they get at cooperating? - did they develop a tendency to berate themselves? - what are the character's biggest wishes and dreams? Can they ever fulfil them? 	<p>As the little spirit grew, his curiosity about the world grew as well. The magical Hope Island started to feel too little for him with only his mother to talk to and the animals around him. He always wondered if there were other creatures, like spirits. Yet Gaia did not feel that her son was ready to leave the Hope Island. Besides, he was quite energetic and enthusiastic about his magic. He meant well, but still his attempts to use his magic often led to the conversations like that with his mother (about that Pegasus, I mentioned earlier). Gaia: "Why did you give wings to the horse?" little Zarm: "The horse was sad and looked like it wanted to fly" Gaia: "But did it need to fly? Wishes are dangerous, my child" He did not want to disappoint his mother, but did not quite understand what she was trying to say as well. Pegasus seemed happy, after all, and little spirit enjoyed flying together with it. Yes the spirits could fly as well in their "spirit form" which was immaterial and transparent. They could also become solid at will. As for Zarm's own wishes and dreams, he just wanted to be loved and needed by someone. He wanted to have friends and do something good with his magic. He was sure that he could do something good with magic, although he tried to listen to his mother. He wanted to deserve her permission to leave the Hope Island and see the world one day, after all. And for that he needed to prove to Gaia that</p>

	<p>he is able to "act responsible" about his powers and will not affect the outside world. Although to tell the truth, he did not think that exploring his magic was such a bad thing himself. He was sure he was "improving" his mother's creations. And those new creatures were his friends. He also liked sea and the stars. The clear starry sky was beautiful above the Hope Island. Zarm dreamed about flying to those stars one day as well. Gaia was telling her son about the constellations and legends, connected to them, and also said that it was humans who named the stars. Zarm was curious about the humans, of course. And Gaia allowed him to use the magical crystals to take a look at the outside world, when he grew older. The little spirit was very excited about it.</p>
<p><u>Productivity</u> <i>(Older childhood)</i></p> <ul style="list-style-type: none"> - how did the character feel about being productive rather than playing? - what was the transition from home to school like? - how well prepared did he feel to contribute? - how did they feel about others also contributing? Status, adequacy, teamwork? - what were their thoughts about being part of the society they lived in – what they were going to be as an adult? - how did their caste, gender, race and other facets of their identity factor into this? 	<p>The magical crystals on the Hope Island were able to show many parts of the world as long as those were under the sky, not in the building, and since the lessons in Ancient Greek schools were outside, those crystals let the little spirit attend school too in a way : -) Although he wished he could really study with other kids. Human kids looked almost like him, just without the bone spikes, he could not understand his mother reasons for not letting him meet them in person. Gaia felt her son was not ready to meet the outside world. She was worried for the little spirit... and for the world itself. Still Gaia did not want her child to resent her for that and promised that he would be able to leave the Island when he turns 15, if he would restrain from using his magic powers. Before that he was taking kind of "video lessons" via magical crystals : -) The important part of Ancient Greek education was music, and Zarm loved it the most. He was learning to play the cithara too, watching the teachers and the students through magical crystals. He was also interested in history and literature, well, he was interested in pretty much anything they were teaching. He also was surprised that there were legends about his mother Gaia and many other "spirits", which he never knew. Gaia explained that humans have vivid imagination and those are just tales and legends. Still, Zarm wanted to be part of those tales as well. As it seemed to the little spirit, the humans created interesting and fascinating legends about so many "children" of his mother, yet not about him, who was her only real child :</p>

	<p>-)) He wanted to leave the Hope Island and explore the world more than ever. There was so much to learn and to see outside. Gaia, however, did not share her son's enthusiasm. She worried, because she knew, that the humans will not treat the spirit as one of them. They will see him like some kind of deity or like a monster. And both variants were dangerous in their own way for the kid and for the world alike. Gaia just hoped that the little spirit would be sensible, because she could not keep him on the Island forever.</p>
<p><u>Child to Adult Transition</u> (Adolescence)</p> <ul style="list-style-type: none"> - how well did others appear to regard your character? - how did your character ensure some sense of sameness / continuity? - how was it decided who was in their social group and who was out? - who did they appoint as their adversary (if anyone)? - who were their role models? - who were their girlfriends/boyfriends during adolescence, and what were these partners like? - how did they go about keeping the pool of people they were to establish their new identity in, manageably small (ie., cliques, political interests, etc.)? 	<p>So, the time has come. When Zarm was 15, he was allowed to leave the Island. And Gaia was right, he was not treated like a ordinary kid. He was worshipped by mortals. Zarm liked all that attention at first, he thought that the mortals loved him, although, as his mother would say, worshipping was definitely not love. She continued to tell her child that he should not spend so many time with the mortals, but the young spirit did not listen: https://www.deviantart.com/sternritter-rex/art/Mars-Opposition-72-784133644 He felt great and popular, everyone was happy to see him. He could participate in festivals, which were held in his honour. The lives of the mortals, however, were not easy at times, there were constant struggles at borders with enemies. And people, who revered him, besought the young spirit to give them power to protect their lands. Zarm remembered mother's rule against using his magic in humans' lands, of course, but he felt sorry for the mortals. He felt that they always were so kind and friendly to him, how could he not help them a little in return? And so he granted each tribe their power, creating chimeras in the process. https://www.deviantart.com/sternritter-rex/art/Mars-Opposition-73-785154695 Zarm was sure that it was a good deed, but his mother was stunned, when she learned about that. Still it was not possible to undo that without killing his grotesque creations. And Gaia valued life of any living thing. So the chimeras lived. Until their former wish for protecting their lands had turned into the lust for power and conquest, and they clearly were much stronger than humans. https://www.deviantart.com/sternritter-rex/art/Mars-Opposition-74-786148464 Zarm realised, that he had made a terrible</p>

mistake. One of the chimeras, the rat-guy by the name of Rattus (which means "rat" in Latin) was the distant ancestor of Verminous Skumm (the main antagonist of my comic) and he was the leader of the chimeras. That manipulative and cunning person was very bad influence for the young spirit. He kept telling him that it was the law of nature, the strong survive. Rattus tried to turn Zarm against his mother and to use the young spirit's power to conquest and rule. He was very bad role model, indeed. Yet, Rattus had a way with words and could pretend to be a father-figure for the boy, who just wanted to be loved by the people around him.

<https://www.deviantart.com/sternritter-rex/art/Mars-Opposition-75-787162939>

And things got even worse after the incident, when Zarm was attacked by a human survivor, who wanted a revenge for his fallen comrades against the creator of the chimeras. That was the first time someone called Zarm "the spirit of destruction"

<https://www.deviantart.com/sternritter-rex/art/Mars-Opposition-76-788193178>

Zarm did not want to kill the attacker, but it happened so fast, he was scared and instinctively used the full power of his magic.

<https://www.deviantart.com/sternritter-rex/art/Mars-Opposition-77-789139208>

He was terrified by what he had done and thought that his mother would never understand that it was an accident and so he could never go back to her. But for Rattus it seemed like a perfect opportunity to manipulate the spirit into helping the chimeras to win the war. Skumm's ancestor was as ruthless and manipulative as Skumm. It runs in the family...

<https://www.deviantart.com/sternritter-rex/art/Mars-Opposition-78-790092331>

Rattus also convinced Zarm that he was still loved and needed by chimeras, and that they were his real family. Since Zarm was afraid of his mother's anger, he embraced that and stayed with his creations as their prince and sovereign. Although, of course, the real sovereign was Rattus.

<https://www.deviantart.com/sternritter-rex/art/Mars-Opposition-79-790609983>

Some worshipped Zarm. The others feared and hated him. And the only way the young spirit knew how to deal with that was to justify it. To become that sort of creature one would fear and

hate. His mother Gaia had no choice but to interfere, because this soon became more than a conflict between humans and chimeras, and her child proved to be a threat for the entire planet she protected.

In time Zarm realised that being away from the Hope Island for such a long time he did not have enough magical energy. He felt that he could not go back, but he felt weaker and weaker, and his army needed him at his strongest. More tribes joined, willing to become chimeras, but Zarm could not keep giving them power much longer. He felt some responsibility for "the new family", which claimed to love him. So he decided to take the necessary magical power from the planet itself, establishing a connection to four other mythical places of power (of four elements, the fifth is the Hope Island, the element of Heart). That was not good for the planet, causing natural disasters in different places, the more power the young spirit was drawing from that sources of magic. Rattus continued to be bad influence for the young spirit, convincing Zarm that he was doing the right things, the catastrophes could be used against their "enemies", and "the great spirit" (as chimeras called Zarm) should think about his people's needs first. Zarm believed him.

When Zarm turned 18, some of female zealot worshippers offered to become mothers for the children of "the great spirit of destruction".

Zarm always refused, saying that he is not interested in mortals, and found those offers very disturbing, to say the least. He started to realise that such blind worshipping really had nothing to do with love. Also, Zarm did not think about his preferences much at that time, being busy with the war of the spirits, but he did not feel attraction to the opposite sex at all. And male zealots did not seek to be his lovers.

Although in that case Zarm would have, probably, asked that guy "Do you really love me?" and since the usual answer of the worshippers would have been "Of course, we all love you, the great spirit", Zarm would have said "Just leave me alone" or something like that, because deep inside he really wanted to be treated as a person, not as some deity-like figure, although he denied those feelings and kept telling himself that he did not need romantic relationship at all.

His heart grew colder as the spirit's war went on.

	<p>Gaia gave magical powers to humans as well to help them defend themselves against Rattus' army of chimeras. Gaia could not bear the thought of having to kill her son, but she was spirit-guardian of the planet, and the planet also could not bear be depleted of magical energies by her son like that. Gaia decided to imprison Zarm in the magical tomb, putting him in some king of magical stasis, so he would not feel anything and would not be a threat.</p> <p>Surprisingly, Rattus was willing to betray Zarm and help Gaia to lure him to the tomb in exchange of ensuring the survival of the rat-clan of chimeras. Well, it seemed like the rat was fleeing from the sinking ship, realising that Zarm was losing the war. But actually Rattus had another "plan B", putting some artifact in the tomb, so his descendant could take all the spirits' power eventually (from both Zarm and Gaia) and the rat-clan of chimeras would rule the planet instead of humans.</p> <p>As for Zarm, he was betrayed by his mother and father-like figure at the same time, which was truly a harsh blow. And the process of magical imprisonment was agonising. Gaia considered it a better alternative than death, but she did not know, what pain Zarm was feeling before he finally lost consciousness and was put into magical coma for hundreds of years.</p> <p>And his scars, which I mentioned in description, were also caused by that magic.</p>
<p><u>Closeness in Relationships</u> <i>(Young adulthood)</i></p> <ul style="list-style-type: none"> - does your character affiliate with others well? - what is your character's attitude towards work? - what is your character's sexual / intimate relationship(s) like? 	<p>Gaia thought that it was over. The tomb was protected by powerful magic, but there was one flaw - the descendants of the mages, who put those spells on it, could enter and free the spirit of destruction. And there were a lot of ambitious and power-hungry people.</p> <p>So Zarm had been released from his prison by different mages many times, although each time they lose the fight to Gaia's followers and Zarm was imprisoned again. Over and over. He saw many ages... only little bits of them, but still.</p> <p>Despite being born in the Ancient Greece, Zarm actually lived only about twenty years between his imprisonments.</p> <p>Once he told his new team of protectors, that he wished he could attend a ballroom dancing in Victorian era, but alas, he was imprisoned again too quickly that time. Greedly offered "What is the problem? Here is ballroom in the mansion, I can play violin, Blight can be your dance</p>

partner..." Blight: "No, no, no, boys. I cannot dance" Plunder (a bit shyly, as they were not alone): "I can dance. If you let me lead" Zarm smiles: "... okay, lead" : -) And so they had a ballroom dancing : -)

Also, in Shakespearian era many guys wore earrings. There is even portrait of Shakespeare himself with an earring : -) So Zarm pierced his right ear at that time. Later that little fashion statement really changed his life. Because, well, if he had not wore that earring, Plunder would not have thought that Zarm is like him (there was a well-known myth in 90s-2000s, that a single earring in the right ear means that the person is attracted to same sex). And if Plunder had not thought that... the story would have been different and probably without the happy ending. So that one little earring helped to end the war of the spirits at the end : -))

But for now, Zarm could not stand those constant imprisonments. It was not about the chimeras anymore, he really wanted to live and to be free and to stop the torture of falling into that magical coma again and again. He started to really hate Gaia for that and the last time Zarm practically begged her to kill him already, or "the next time he will kill her" even if it meant to destroy the Earth (Gaia is immortal and cannot die, unless her planet dies too) Gaia said that "there will be no next time" and imprisoned Zarm again. But she was wrong. The next time has come in the 2003, the year of the closest Mars' Opposition in the humans' history.

And Zarm was released by Rattus' descendant Verminous Skumm and four others. One of them was quite a strange human with chimera's blood, yet very strong and powerful mage. Zarm had the ability to sense each person's fondest dream. There was nothing unusual, that the others wanted power, fame, wealth, revenge... Zarm was used to that. But the strongest mage among the five dreamt about the first kiss. The spirit could not expect that : -)

<https://www.deviantart.com/captain-plunder/art/Mars-Opposition-59-771340019>

And Zarm also did not expect that it would be not about the mortal wanting "to kiss the great spirit of war and destruction", but about the mortal just considering him beautiful and attractive guy. That mortal himself was not good-looking at all, but looks were never important for spirits. (Zarm even did not

consider himself very beautiful, especially since the imprisoned damaged his physical form) Zarm was even more surprised later, when he realised, that this "unusual mortal" was interested in him as a person as well and wanted to get to know him better.

<https://www.deviantart.com/captain-plunder/art/Mars-Opposition-119-825177755>

Also that mortal was sincerely worried about him. No one ever had asked Zarm how he felt without access to magical energy before. No one even thought that "the great spirit" could feel pain, or hunger for magical energy and weakness... or loneliness.

<https://www.deviantart.com/captain-plunder/art/Mars-Opposition-116-822925626>

Plunder even shared some of his magical energy with Zarm to make him feel better. Zarm just could not understand that, it was too new and unusual. He expected mortal to want something in return, like all the mortals did, but that was not the case either.

<https://www.deviantart.com/captain-plunder/art/Mars-Opposition-118-824413822>

Also Zarm was impressed by Plunder's strength and skills. He was competent enough to complete the magical rituals, always coming with a good strategy for the team to protect Zarm. And the spirit was being torn apart by his decision to destroy Gaia by destroying the planet. He did not want this mortal to die. Lost between his heart and mind, Zarm kept telling himself that no mortal can protect him for eternity, being a mortal, and then he will be imprisoned again. He had the only chance to defeat Gaia and be free. Till the last moment Zarm did not think that he would not have the power to create the world anew, if he destroys it. But Plunder thought about that and told him. Zarm hesitated and well, at that very moment Skumm attacked. I have already described that episode in Plunder's questionnaire.

Losing his powers and immortality was devastating for Zarm. And if not for Plunder's support, he would not be able to cope with that. After becoming mortal Zarm realised a lot of his past mistakes. But the most important thing, that he realized that friendship and love are not weaknesses, but the source of power, like Plunder had said to him once (when Zarm still was a spirit):

<https://www.deviantart.com/captain-plunder/art/>

Mars-Opposition-103-812676855

Also Zarm realised how precious and fragile life was, and what a terrible thing he was intending to do to stay free. He knew that Greedly and Blight hated him for that, but not as much as Zarm was hating himself. It was Plunder who helped Zarm to forgive himself and live on. Plunder was sure that Zarm would have stopped at that moment, even without Skumm's attack, and said "If you want the forgiveness, you should start with yourself"

Also he tried to distract him from the thoughts of what Zarm had lost and help him to see better parts of life as a human. Surprisingly, Zarm liked humans' food a lot : -)) Spirits fed on magic, they had no sense of taste. But as a mortal, he really liked the taste of fresh fruits and berries, like grapes : -)

<https://www.deviantart.com/captain-plunder/art/August-initiative-The-Best-808747561>

At first Zarm was afraid, that Plunder could try to take an advantage of the situation. After all, Zarm knew that Plunder had always found him beautiful and attractive, and now Zarm was powerless and unable to defend himself without his magic. But Plunder did not try to take him by force, he always treated Zarm with respect and understanding, helping him to adapt to life in humans' world and protecting him from Skumm and his minions, without asking for anything in return, but Zarm's friendship. And Zarm started to realize that he can trust Plunder. It was a very great deal, considering, that there were too many betrayals in Zarm's past. But he felt safe with Plunder and was really grateful that Plunder had always been respectful to him. Zarm was almost broken by the lost of his powers and immortality, it was definitely not the time for Zarm to lose his virginity as well. He was not ready for intimate relationships. But he needed a friend more than ever. And Plunder was there for him, being that friend.

Still, Zarm knew, that if and when he feels ready, he would like Plunder to be his first partner, and no one else.

I had already described the episode about Zarm's reconciliation with Gaia in Plunder's questionnaire. So, you can see it there : -) As well as the episode about first kiss and first night. Zarm could not have imagined that the spirits' war could come to an end peacefully. But it happened, and he felt happy and safe for the

	<p>first time in a thousand years, and he was not afraid of the future anymore : -)</p>
<p><u>Passing on Responsibilities</u> (Middle age) - what is your character's relationship with their career when they retire? - what is your character's relationship with their children as they become adults?</p>	<p>Zarm was able to find his place in the world of humans. He was always interested in seeing more of it, even long ago when he was a kid, living on the Hope Island. And now, thanks to Plunder's money, he had a chance to travel, seeing new places and learning more about the world and humans. Of course, Plunder was always glad to keep him company. He really liked Zarm's enthusiasm about everything. Actually, Plunder would not have seen many places in the world without Zarm, usually being content with living, studying and working in his home town.</p> <p>Also, Plunder's money and connections helped Zarm to get all the necessary documents. He was even able to attend the university. Well, Zarm was an expert in Ancient Greece, for obvious reasons : -))) So he was able to become a good historian. Of course, with Plunder's money Zarm did not have to work at all, if he wanted, but it was interesting to him and he enjoyed that. Both Plunder and Zarm always were interesting in learning.</p> <p>I guess the only thing Zarm could not use to was having to hide the bone spikes on his shoulders all the time. But he definitely did not want to remove them surgically. Fortunately, those spikes had joints and could be turned in any direction, so it was not too difficult to fit spikes in the sleeves of humans' clothes, so it would look unsuspecting. Still, at home Zarm preferred wearing his usual Ancient Greek clothes. Besides, Plunder has always liked how Zarm looked in that "mini-skirt" : -))) And Zarm liked how Plunder looked at him. Actually, Zarm never considered himself beautiful, but seeing that look in Plunder's eyes, he believed that he (Zarm) was beautiful. So Zarm liked his attention very much : -)</p> <p>As for the children, Zarm had rather good relationship with Plunder's nephew Robin as well. He did not want to compromise Plunder, of course, since Plunder always wanted to keep his preferences in secret from the people around him, but Robin figured out himself that Zarm was "his uncle's boyfriend". Still Robin was okay with that and started to think of Zarm as part of the family as well.</p>
<p><u>End of Life</u></p>	<p>Zarm knew, that he will be reborn as a spirit</p>

<p><i>(Old age to death)</i> - how will your character feel about reaching the end of his life?</p>	<p>again and will have a second chance to become a good spirit of the Earth. So he felt calm. The only thing, that made him a bit sad, that he would not meet Plunder in the next life, but without memories that would not be painful in the future. So he just allowed himself to be happy here and now without worrying about what could happen after the rebirth. But Zarm did not know, that his mother considered offering Plunder to be reborn as a spirit as well. Gaia realised, that she had not been able to stop her child from falling into darkness in the past, but that one mortal was able to bring Zarm back from the edge of the precipice and stop the war. So, Gaia felt there was a need for a new spirit of Hope in the world, and that her child would need a friend like Plunder in his new life as well to make sure that the history would not repeat itself. And I think, Plunder will agree, because Zarm is the only person he can spend an eternity with : -)</p>
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And that's it! Thank you for completing this questionnaire, and please return it to me at hello@thecharacterconsultancy.co.uk

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