The Character Consultancy

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Worldbuilding Questionnaire

The Worldbuilding profile gives a fundamental description of your setting. For an up to date price list please check the [price page of my web site](#).

Note: If you are unable to complete this document, email me to request a Google Docs version instead.

Your Details	
Name	If you do not feel comfortable giving your full name, your first name only is okay
Online Handle	Mirath
Date Completed	

Setting	
Name	
Story	What's the name of the overall story your setting features in? (e.g., Gotham City occurs in *Batman*).
Other media available? Images, Video footage, Costumes, etc.?	Please include links to any art here, plus a way to contact the person who created the art. I am happy to use the Note system if the web site you found me on has one.

Order Type	No Frills / infographic / narrated video / consultation time
	Extras: Artist Find / Extra Story
	Feel free to discuss this with me if needed!
What colours would you like me to use?	This is the background and text colour scheme for Infographics and videos, or the text colour scheme, wherever possible, in No Frills

Interview

Please add your comments in the spaces below. If any particular heading doesn't seem relevant you can skip it. Please bear in mind that I try to keep my write-ups a relatively manageable size.

Please note that I charge based on the amount of writing you send to me. This questionnaire contains 628 words, and I subtract this from the amount of words in this entire document before invoicing you.

Geography

Please feel free to send a map if you have one.

Important countries and cities. Include capital cities, if you have them, plus their populations	
Major landmarks – natural (e.g., volcanoes, lakes etc.) and unnatural (burned out nuclear facilities, etc.)	Natural underground caves/hot springs/rivers, the island chain is what remains of an ancient volcano. Small mountain range to the East is what's left of the crater - the Southern end was further flattened for construction.
Oceans and major rivers	Major rivers flowing from: South to North, to the ocean from island center South to North-East, to the ocean from a small mountain range in the East. Flows past Gene's new home, used for making navigation by air easier.
Where is your story based (if there is a focus)?	

Climate in each of the important areas	Tropical, outer edges are mostly sandy beaches before going into the forest around the middle.
Any other details you feel you need to include	

Ecosystem

Tell me about the plant and animal life in your world.

Plant life	Mostly ferns and low-level shrubs/grasses, aside from patches of forest. Rare mosses in cave systems.
Dominant species (if any)	
Predators (if applicable. You may need to make the distinction of apex predators and lower-rung predators)	Gene - and later their merdragon salt-sneezing offspring
Prey animals (if any)	
Specialist species (if any don't fall into the power dynamic of 'predator/prey')	
Common species (is there a lot of any particular species?)	
Ocean life	Fish! Of both small and big variety. Warm waters too.
Major viruses and bacterial diseases	
Artificial life	
Any other information you think I need to know	

History

Tell me the 'life story' of the world you have created.

Populations of major areas (in the current day, and at times in the past that are relevant. Also let me know when major cities were founded)	Aside from the couple, the main island is vastly uninhabited.
Major wars	
Any other information you think I need to know	

Culture

Tell me about the lifestyles of the peoples in the world you have created.

What foods do people like to eat (and are there any rules about this, ie., are only the nobility allowed to eat meat)?	
What is your peoples' art like?	
What languages do your peoples speak?	
Do your peoples form into groups, and what groups are these (e.g., families, businesses, etc.) Tell me about these.	
How do different races, gender etc., manage differences in culture?	
Any other information you think I need to know	

Politics

Tell me the current state of the world you have created.

Alliances between countries and/or cities	
Alliances between different species	The humans on the surrounding islands, mostly fishermen, truly believed and further grew the folk myth, letting an empty boat full of fish and other food and non-perishable item offerings be pushed towards the largest island where the so-called 'beast' lived - lest it moved from its home to terrorise them. No-one ever stayed behind to see if it was true.
Religions	
Who determines and enforces the law? Who is their government?	
Anything else you think I need to know	

Economy

How does the world you have created go about its business?

Major businesses and organisations (e.g., Google, Walmart, MI5, SETI, Illuminati-style secret organisations, etc.)	
Major business	
Quality of education (and who is it available to?)	
Quality of medical technology (and who is it available to)?	
Quality of building construction technology	
How is food and other goods distributed?	
Add anything else here you think I need to know	

And that's it! Thank you for completing this questionnaire, and please return it to me at hello@thecharacterconsultancy.co.uk